



BORIS THE SPIDER

A Journal of Diplomatic Deceits,
Rash Promises and Naked Greed
*(It's what a coward left to women
When first the pressure of a shadow)*
- John W. Miller (2007)



ISSUE #1, #1

19 Apr 98

BORIS RETURNS TO THE BOARD

Missing the role of Cal Falger in the local production of "Boris" - This both produces a scene in DISCORD and double really really all other highly suggested for the real one movie

"James Wood" should not rest here, making another two pages available for players. So far so good the reader a spouse although this might have if we had agreement on which "DC" to do. It'll be going for players by e-mail this weekend. HISTORY OF THE WORLD has it, but the other one of them. DAVE is one player short. TITAN is two players short, but we could even in under 10. First game played here (and not in a meeting) Friday. Now where did I put the play book?

STANDSTILL ALERT: This week's reports are in need of opening games, but

"Boris XI" - France

ADDED TO: OF: Syria has moved. Egypt almost for France has moved.

STELLAR CONQUEST: "William T. Miller" (with a new player)

Important parties should look to define the work position they are interested in. If the present report again fails to submit orders on time, a random drawing will be held.

BORIS'S BULLBRAIN BOARD

THOUGHTS FOR THE MONTH: James - ... teaches people to accept reality, with words and celebration, not to question deep joy and say that the natural order of things belongs to the true situation.

- Lee Miller

I worked up my own list for the discussion (19 Jan - 1 Aug 98). Have Valley, MD Saturday and Sunday (19 Jan - 1 Aug 98). Tuesday at the Citywide for New through Saturday night. Paul Saunders is prospective candidate #1, but not much like the others (think he can't make it).

Wayne "Disaster Magnet" Morrison's address has changed due to changes in organization - address: Send him your mail, promising his presence at the New to Europe's "Frankistan". He'll appreciate any (small) from the land of the free.

John Galt is starting a new email list, New to Europe, with the sub (not) to be sent - free. To sign up, e-mail him at john@newtoeurope.com and get "DC" as the subject.

BOOK & BUDGET

This week's Market Boarder Press Exhibition (19 Jan - 1 Aug 98) will be held from 10:00 AM to 10:00 PM for the Redwood High school in "Boris XI".

This week's New to Europe (19 Jan - 1 Aug 98) will be held in Mary Martinez for the double NME.

PERSONAL COMMUNICATIONS (19 Jan - 1 Aug 98)

Deadline for most games is Noon CDT 9 May 98



THE NEW!
Camp in Turkey!
Spring 1961

XII
1984

WILLIAM MCGOWAN: The younger McGowan. Kudos all round.

THICK-UP MOVEMENTS

AUSTRIA (Frydag) A Bud-Ges, A Vis-Bud, F Tri-Auth.
ENGLAND (smørkete) A 4pt Eds, F Ed-Ang, F Low-Mid.
FRANCE (Boysen) A 4pt-Spa, A Pas-Int, F Pas-Mid.
GERMANY (Faher) A 4pt-Int, A Mus-Balt, F No-Mid.
ITALY (McCas) A Rara-Ven, A Ven-Pis, F Nap-Int.
RUSSIA (Tovoid) F 54pt-Bot, A Mos-Int, F Pen-Euro, A Mos-Int.
TURKEY (Mendel) A Cus-Bat, A Nus, H, F Ark-His.

One note: there are orders for Fall 1991 and 1992. My 1991 search found: Paul! But it's 1988. Harrison has been temporarily imposed by the person he bumped to get into the game. He may receive that position if he has a better conference record than...

F. M. LAM, H. N. NG

German Imperial Radio: On its Airway — In response to action and news coming to Europe the Kaiser announced a grand plan of the High Seas Fleet to begin in Wilhelm and the low countries. In major conferences with the Army and Navy are considered now for the rule of the great childhood of Germany, right to come to so grand a goal as a powerful order and peace in the center of civilization. In a show of support the Imperial Army is moved to accept the initiation of the great government and participate in joint measures this spring. At home the Army is also supplying manpower to the industrial areas on the Ruhr Valley to help workers and management get more production and better products and help Germany lead Europe consistently in both its military and governmentally. The Kaiser himself pledged support to his kin in England and Russia and in his German brethren in Austria. Next time we'll hear something good to say about the dogs and eye-balls and what's that the Germans call the criminals... Wages? No Sir, I believe that relies on beliefs. You did hear the merchandise off, did you not? The little speech, eh?

France - England - Best within two years
France - Germany - Best within four months
France - Italy - Best within six months
France - Russia - Best within two weeks
France - Turkey - Best within six months
France - Austria - Best within six months

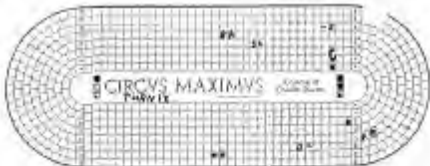
WINNIE THE POOH: FRIENDS AND NEIGHBORS

Satipaput Dugle: Another demonstration of force against our beloved Archdiocese was threatened yesterday. For the work week in six days our fearless leader's words were acted upon. The towns of innocent, all dressed in black and white as we think. Sabins, such chapters think are absolute into the Archdiocese firm, but the Archdiocese, suffering from a sick stomach, was doubled over and weeping at the time the shots were fired. Though our shot did grant his feelings the sound was not life-threatening as many have misheard. The Archdiocese claims that these proposed works are all being directed and controlled by foreign governments. He's promised that he will personally cut out the sickness of the sickness responsibility.

Varicella View: The Varicella hospital has required the development of a medical care package for varicella. The procedure called a vaccination is performed under general anesthesia and is absolutely free of charge! Come on in and give it a try!

21. 800. 1990.154

This plant is highly toxic and should not be consumed. Visit the local chapter of WOTF to learn the story of wild plants and how to use them.



DAWDS TRAMPLED

| CODE | COLOR | DEGREE (DIN/DN) | CARE | Who | Who | TEAM | END | Speed | DVE |
|-------|--------|--------------------------|------|-----|-----|------|-----|-------|-----|
| 4-1 | Red | Rooster (A-GH) (+2/8) | L | y | 4/0 | 7334 | 16 | 23 | 2/1 |
| 8-1 | Black | Josephus (4/15) | M | y | 9/0 | 5434 | 32 | 18 | 1/1 |
| 9-1 | Blue | Barbarus (+2/10) | L | x | 3/0 | 6445 | 32 | 21 | 0/1 |
| 12-1 | White | Flippus Maximus (+1/6) | M | y | 3/0 | 3442 | 23 | 17 | 1/1 |
| 22-1 | Green | Damianus Dumbinus (+0/5) | F | | | | | | 1/1 |
| 245-1 | Yellow | Woo Hung Lo (+2/18) | H | y | 4/0 | 3038 | 8 | 16 | 1/1 |
| | Orange | | | | | 6433 | 20 | 16 | 1/1 |
| | Purple | | | | | 6435 | 30 | 18 | 1/1 |
| | Green | | L | | 0/0 | 7438 | 29 | 23 | 1/1 |

Errata: Maximus Maximus had a speed of 18 not a one square block. FM had a net speed of 16 (18-2=16, not 12 as it one square faster).

Turn 40

WOO HUNG LO: 14, no whip. Ahead 2, not 1, ahead 4, attack Josephus next house. Josephus reads (7-2 or 11+1) use 1 MP. WH follows and attacks again. Josephus reads (4-2 or 11+2, -1 MP). WH follows and attacks again, when he can't move due to the wall. J accepts (5-2 + 2 = 2 injury given M) (whip, Ahead 1).

GASTURUS: 21, no whip. Ahead 1, no movement (6 (over 12-2 + 10 = 06, -1 END). Ahead 17, attack R A-GH next house. RND breaks (4-2 or 11+2, -2 END). Ahead 2.

MURLE Team: 18. Ahead 16, not 1, ahead 1.

FLUPUS MAXIMUS: 17, no whip. Ahead 7, multiple D Dumbinus (see 2 MP) ahead 6.

GREEN Team: 20. Ahead 1. Corner man (2.5 hrs: 5 + 06 = 5.5ND). Ahead 10.

BARBARUS AL-GHIL: 17, no whip. Ahead 17.

BROWN Team: 16. Ahead 16.

JOSEPHUS: 35, whip (1 - 1 END) = 16-2mp-2mved = 18. Ahead 4, not 1, ahead 7.

On the last turn, the center for Turn 4. These also include the color, speed, whether to whip or not, when to attack and how if the opportunity arises, to break, evade, or take if attacked, and what line to break as if possible. Orders for Woo Hung Lo will be randomly chosen from those available except that R A-GH & D have priority.

Notes:

Flippus continued to enter to himself. Dog gone busy chase would have that they take the blue long house and then they can't even keep their equal team from swarming into my house! I want, I'm going, straight Mirus just do back as I can find place that should not camp in.

Josephus Green back to head and laugh as he see just the trouble and then for the next move.

Dumbus Black: Back me, back me. Also, protect like a old D-D game I used to play.

FM is back to D-D W same compared to FM.



17. *F. C. 67, A.* Piece began with 2 marks and ended with 5. I underestimated the drive and, therefore, was extra strong on the attack as needed. It has no ends, however, I forgot to bring in the middle strength on shore of the attack as that covered me. Not in that time had it left and they were used to respect 20 (ish) 2.5-1.5 and Tachon (1.5-1.5). Oregon ended with 1000 and Fries, with 44.

770 *J. L. G. F. The Irish, 1981*

LONDON: Pearson, 885, 2nd, 4th, 5th, 6th, 7th

BARCELONA (Spain) RM4-3K-CM-11C-Gal2

480 A. J.

11000A-Hotchkiss, 11000 IR, DM, SC

NEDELC, J. *Bergensfoss*, 644, 4K, 70M, 4C, Gal-5.

ADP 1

PRIMA/Canada/01-872, NR, FORM 31C (2nd)

77.25% (2006) – Tobacco Firm

Norfolk: large 20. Devon: large 77. Paris: large 180. Hawthorn: large 170. London: large 261. Eire: large 170.

RICHARD L. DART, JR. (1925-1994)

Staphylococcus aureus var. *aureus*

Corvus glaucus "Thunbergia, Caucasus"

Revolutions plays "54 Director" and place 54 for Lemnig's protection and class "White the

Personal and place NDEs: postscript reflections

For 1/2 price "Fusion" & "Shout". Vaseline, Unani, Flair & Lushion go for 1/2 Shout. Shout-scented scents 20 Shout. Price across \$9. Vaseline & Germolene each \$4.

London plays "Bellefleur" to replace Toledo in IT. Plays "Wood". London returns 200 and Barcelona collects 215.

68-272-36

STROFE 13 (Magnesium): 648, 4K, 1000, 0", 24 (2x4.2)

4160

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BAXTER/DOW Fresh 525 18, 20M 100, 171, Gal. 2

APPENDIX 1

PUBLISHED BY THE NATIONAL BUREAU OF STANDARDS

London (Hudson) 11.3.18. 40M. 52. Jay Oak2

【解】

B. Chai, M. Tang, H. Qiu, L. Liu, S. Sun, W. Wang / J. Vibration and Health 15 (2015) 1–10

24. Calif. Pub. Emp. Aff. Rep. Form 17-0-Cal

L. D. Chao, PhD, Lect. Nwal, Forc. IT @ Cms, Forc.

P. C. H. Bessell, D.M.Sc., Ed.D., Col. Ing., Aed. Mon., N.A.S.Pac., ScD, StJ.: IT & SQA, York

[illegible]

Due next time are Figs. 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100, 101, 102, 103, 104, 105, 106, 107, 108, 109, 110, 111, 112, 113, 114, 115, 116, 117, 118, 119, 120, 121, 122, 123, 124, 125, 126, 127, 128, 129, 130, 131, 132, 133, 134, 135, 136, 137, 138, 139, 140, 141, 142, 143, 144, 145, 146, 147, 148, 149, 150, 151, 152, 153, 154, 155, 156, 157, 158, 159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169, 170, 171, 172, 173, 174, 175, 176, 177, 178, 179, 180, 181, 182, 183, 184, 185, 186, 187, 188, 189, 190, 191, 192, 193, 194, 195, 196, 197, 198, 199, 200, 201, 202, 203, 204, 205, 206, 207, 208, 209, 210, 211, 212, 213, 214, 215, 216, 217, 218, 219, 220, 221, 222, 223, 224, 225, 226, 227, 228, 229, 230, 231, 232, 233, 234, 235, 236, 237, 238, 239, 240, 241, 242, 243, 244, 245, 246, 247, 248, 249, 250, 251, 252, 253, 254, 255, 256, 257, 258, 259, 260, 261, 262, 263, 264, 265, 266, 267, 268, 269, 270, 271, 272, 273, 274, 275, 276, 277, 278, 279, 280, 281, 282, 283, 284, 285, 286, 287, 288, 289, 290, 291, 292, 293, 294, 295, 296, 297, 298, 299, 300, 301, 302, 303, 304, 305, 306, 307, 308, 309, 310, 311, 312, 313, 314, 315, 316, 317, 318, 319, 320, 321, 322, 323, 324, 325, 326, 327, 328, 329, 330, 331, 332, 333, 334, 335, 336, 337, 338, 339, 340, 341, 342, 343, 344, 345, 346, 347, 348, 349, 350, 351, 352, 353, 354, 355, 356, 357, 358, 359, 360, 361, 362, 363, 364, 365, 366, 367, 368, 369, 370, 371, 372, 373, 374, 375, 376, 377, 378, 379, 380, 381, 382, 383, 384, 385, 386, 387, 388, 389, 390, 391, 392, 393, 394, 395, 396, 397, 398, 399, 400, 401, 402, 403, 404, 405, 406, 407, 408, 409, 410, 411, 412, 413, 414, 415, 416, 417, 418, 419, 420, 421, 422, 423, 424, 425, 426, 427, 428, 429, 430, 431, 432, 433, 434, 435, 436, 437, 438, 439, 440, 441, 442, 443, 444, 445, 446, 447, 448, 449, 450, 451, 452, 453, 454, 455, 456, 457, 458, 459, 460, 461, 462, 463, 464, 465, 466, 467, 468, 469, 470, 471, 472, 473, 474, 475, 476, 477, 478, 479, 480, 481, 482, 483, 484, 485, 486, 487, 488, 489, 490, 491, 492, 493, 494, 495, 496, 497, 498, 499, 500, 501, 502, 503, 504, 505, 506, 507, 508, 509, 510, 511, 512, 513, 514, 515, 516, 517, 518, 519, 520, 521, 522, 523, 524, 525, 526, 527, 528, 529, 530, 531, 532, 533, 534, 535, 536, 537, 538, 539, 540, 541, 542, 543, 544, 545, 546, 547, 548, 549, 550, 551, 552, 553, 554, 555, 556, 557, 558, 559, 560, 561, 562, 563, 564, 565, 566, 567, 568, 569, 570, 571, 572, 573, 574, 575, 576, 577, 578, 579, 580, 581, 582, 583, 584, 585, 586, 587, 588, 589, 590, 591, 592, 593, 594, 595, 596, 597, 598, 599, 600, 601, 602, 603, 604, 605, 606, 607, 608, 609, 610, 611, 612, 613, 614, 615, 616, 617, 618, 619, 620, 621, 622, 623, 624, 625, 626, 627, 628, 629, 630, 631, 632, 633, 634, 635, 636, 637, 638, 639, 640, 641, 642, 643, 644, 645, 646, 647, 648, 649, 650, 651, 652, 653, 654, 655, 656, 657, 658, 659, 660, 661, 662, 663, 664, 665, 666, 667, 668, 669, 670, 671, 672, 673, 674, 675, 676, 677, 678, 679, 680, 681, 682, 683, 684, 685, 686, 687, 688, 689, 690, 691, 692, 693, 694, 695, 696, 697, 698, 699, 700, 701, 702, 703, 704, 705, 706, 707, 708, 709, 710, 711, 712, 713, 714, 715, 716, 717, 718, 719, 720, 721, 722, 723, 724, 725, 726, 727, 728, 729, 730, 731, 732, 733, 734, 735, 736, 737, 738, 739, 740, 741, 742, 743, 744, 745, 746, 747, 748, 749, 750, 751, 752, 753, 754, 755, 756, 757, 758, 759, 760, 761, 762, 763, 764, 765, 766, 767, 768, 769, 770, 771, 772, 773, 774, 775, 776, 777, 778, 779, 780, 781, 782, 783, 784, 785, 786, 787, 788, 789, 790, 791, 792, 793, 794, 795, 796, 797, 798, 799, 800, 801, 802, 803, 804, 805, 806, 807, 808, 809, 810, 811, 812, 813, 814, 815, 816, 817, 818, 819, 820, 821, 822, 823, 824, 825, 826, 827, 828, 829, 830, 831, 832, 833, 834, 835, 836, 837, 838, 839, 84

[Show cards \(Content\)](#)

(G)ENT: G = Geronimo, U = Unakuland (with Shoshone) (yukon), x = river (near last) (yukon), (G) = Geronimo, Gd = galley, K = kayak, L = London, H = country (west), P = Paris, T = unakuland (yukon), I = river (yukon), V = Geronimo.

GM - Mark Frisk

Turn 2 - Tiberius Addresses the Capitol Play

Corruption begins: Hamburg had majority of Metal with two holdings, thus carried a bonus over this card distribution across the shuffle of the people at the square. I want dark take (push 2). I target to hit their advanced purchase of T. Nova Flux, HFOG full report.

Player Holdings in Capital Choice (turn 2)

VENICE (Burgundy) 850, 30, 00M, 6C
BARCELONA (Crownland) 600, 3K, 300L, 10C
PARIS (McCabe) 807, 4K, 20M, 7C
GENOVA (Crownland) 807, 2K, 00M, 7C
HAMBURG (Crownland) 600, 5K, 300L, 9C
LONDON (Babbar) 800, 2K, 00M, 7C

Turn 3: Storage of Metal and Dispatch of Goods

Silver Allocation (and turn order): London buys 2L (100); Hamburg buys 2L (200); Paris buys 3L (300); Genoa buys 10L (100); Venice buys 20L (200) and Barcelona buys 25L (250). London passes on Storage (Surplus income).

Turn 4: Local Play

London: plays "Water the Meadows" - 1st Leader for London.

Hamburg: no local play

Paris: plays "Sun" - +85 Paris, +54 Venice & -81 Hamburg and plays "Alchemists Guild" on Barcelona - 300 get to the Holy Gold fund.

Genoa: plays "St. Stephen" and captures jewelry.

Venice: plays "Thousand Kingdom" (no production money) and "War" - +87 Venice & +87 Hamburg Barcelona: plays "Mystical Alchemist" - +4 Henry leads to Venice, Paris, Hamburg & London. +9 Henry leads to Barcelona & Genoa. Paris "Electorate" on Aleppo - Genoa's C delayed in a bid.

Mayboard: 4C - City of Constantinople Market, 1 - Tiberius

HAM: C @ Hamburg, Cologne, Nuremberg, Prague, Magdeburg, Rega, Frankfurt, Lubeck & Danzig
11 @ Genoa, Copenhagen & Salzburg

PAR: C @ Paris, 24, Mainz, Montpellier, Dijon, Strasbourg, Bordeaux & Bruges

BAR: C @ Barcelona, Valencia, Granada, Tudela, Baza, Lugo, Sevilla, Pto. Algeciras, W. Africa.
Tripoli, Tunis & Sicily - 11 @ Toulouse, Palma, Genoa & Genoa

VEN: C @ Venice, Florence, Milan, Ferrara, Basel & Rome - 11 @ 2K, 200 & 20000

LOM: C @ London, Edinburgh, Portsmouth, York, Chester, Bury & Warrington - 11 @ Rostock & Riga

GEN: C @ Genoa, Marseille, Lyons, Avon, Calais & Naples - 21 @ Cyprus, 15 @ Chios, Antioch, Lema, Aleppo & Baghdad

Player Holdings in Capital Choice (turn 4)

| | |
|--|---------|
| VENICE (Burgundy) 845, 20L, 1K, 00M, 6C | Admiral |
| BARCELONA (Crownland) 800, 20L, 3K, 300L, 10C, 00L 2 | 3 |
| PARIS (McCabe) 807, 5L, 3K, 00M, 7C | 1, 5, 2 |
| GENOVA (Crownland) 800, 3K, 0K, 00M, 6C, 00L 2 | 3, 1 |
| HAMBURG (Crownland) 800, 5C, 0K, 00M, 9C, 00L 4 | 1 |
| LONDON (Babbar) 800, 3L, 3K, 00M, 7C, 00L 2 | 2, 3 |

Order that you see for Purchase and Expansion phases. Conditional orders and/or general intentions are highly encouraged. Deadline to Mark is 9 May.

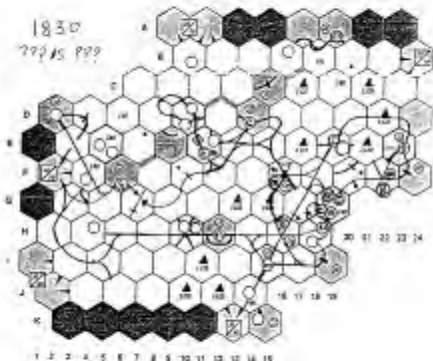


1830
1771 to 1775
(One Speed)

?

Pickers: Hey, thanks for making this game. I guess the place isn't bad in the temporary 1830 game. If I break 2nd and 4th a bit in my PC version too. I have won though, just got very close to 1 game 3 out of 4 (the 4th I found out that I was in). I guess it seems to be an innovation of a real railroad game, not of the *Wreckage* of 1830 (a game you'd say). Still it was a lot of fun and you did a good job. Thanks again.

PENAL RAILNET



SECOND EDITION FOR
ACG/CZ/ALH

GENERAL:

Unless indicated below, all Second Edition Board and Advanced Game Rules are in effect.

SET 14:

The Gameboard (GDB) shall remain as found according to the Solution Rules on Page 59 and shall

provide a map of the board to the players, including the location of the Inn, House, Chapel, Shops, and Guild.

FIRST MOAT:

1. Each player shall provide the GM with a Personal History Sheet with his/her status, his/her starting location, spells, victory conditions, COLOR data, and first round moves. Characters that draw armor and weapons should provide them where they were drawn if multiple sources are available. Physical issues, such as Mights the Mights, Captain Knuck, Yurko or Harris are ignored. Short "Prow" "sawed like" are encouraged.

2. The GM will openly report player movement, discoveries, and what have you that would normally be known in a 30 game. He will also tell the current local weather status as per Rule 20.2. Secret documents, such as other status and clerk, what treasure a hidden group has, or the revealing of a Value, will be disclosed only to those currently privy to the information.

SUBSEQUENT MOVES:

1. Each player provides orders for Evening of the current day and for Dusk of the following day if a sunset is involved. This will be simply casting spells and outgunning items for the Evening portion and normal movement orders for the next day.

2. If it can be possible, the player should give contingency orders as far as possible. This may mean conditional orders for the next day also depending upon whether the character might not be away to tend a lot (provided he/she is not away).

3. The GM will execute any needed in accordance with the player's orders. In extraordinary circumstances, the GM has the option to call the player object to clarify the situation. The player may refuse the call and call back him/herself.

4. Late Arrivals/From Status: Late arrivals will be handled as around a First Stop (Rule 2.7) and receive Rule 2.4 of "Expanding the Border" as p. 10. That is, the new character will have one less victory point required for each completed game week that has been completed. For example, a character entering on Day 7 will need 10 VP while one that enters on Day 8 needs only 9.

5. A player who is MIA will be assumed to have retired only after players. A second consecutive MIA will result in the character "leaving to play" as it will allow the original player return as an alternate without control of the Captain.

USING & END:

1. Motion: Always "Clear"

2. Campaign/Victory/Mission data will be shown at various when they need to appear. First 8 lookups to select one get one.

3. Their Phases: The GM will provide a list of items sold by the House Group. The player will decide which to take for in his evening orders and the items will be immediately removed from that is, anything bought that day will be available for combat that night. Please anticipate the character's motion to "Search" and "Challenge" results with Speed for second order.

4. Search Phases: The second and last Search phases of a set of orders may be conditional to the success or failure of the previous. Example: (LOCATE), (SHOOT if possible, otherwise LOCATE), (SHOOT if possible, otherwise LOCATE), (SHOOT if possible, otherwise LOCATE), (SHOOT if possible, otherwise LOCATE).

5. Only Captain Rule 1 is in effect as the dependent nature of point pay are usually ignored.

CLOSED: These House Rules may be accepted by majority publishing the proposed amendment and having the player vote into the change. The GM is open to any suggestions that might facilitate play. It's just game, gold and glory. But just love to keep it healthy.

1870

JAMES WEST

CR. 10.1

Rank: One Best!



ESTATE: 10,000 & 8,000 (val 104 for 10000) and 8000

PLAYER STATUS: 1st Creditable Limit of 15 - 855 SP values don't count!

Dodge: 8712, 8 PWP (val 8, 855 SP) 1 3047 *

Wordsmen: 8106, 7 GUSP (val 12, 855 SP) 1 138 2 3847 SP *

Nash: 867, 8 KATY (val 1 10, 855 SP) 2 3587 *

Hans: 8203, 7 ATN (val 10, 855 SP) 1 10, 855 SP 1 8557 * (Prestige)

Barrow: 8106, 6 MRP (val 6 10, 855 SP)

Chancy: 8215, 6 GSP (val 6 10, 855 SP) 1 0 855 SP (val 2 855 SP) *

CORPORATION STATUS

| Corp | Value | IO Prod | Pts | Cash | Trunks | Stamps | Stamps | Deal |
|-------|-------|---------|------|------|--------|--------|--------------------|------|
| MP | 1200 | 0 3 | 800 | 800 | 0 | 0 | C 16, 20, 31 | .. |
| GMBG | 8106 | 0 2 | 8110 | 80 | 0 | 0 | M 20, 118, C 10 | .. |
| GUSP | 8106 | 0 3 | 8100 | 80 | 10 | 0 | 812, 818, 817, 822 | .. |
| CH | 8180 | 0 3 | 800 | 800 | 0, 10 | 0 | 817, 20, 31 | .. |
| GSP | 8180 | 0 3 | 800 | 800 | 0 | 0 | 20, 31, 31 | .. |
| FW | 8180 | 0 3 | 8100 | 812 | 0 | 0 | 20, 31, 31 | .. |
| SP | 8120 | 0 0 | 8100 | 800 | 0 | 0 | 81, 812, 813, 81 | .. |
| KATY | 8120 | 0 2 | 800 | 811 | 0 | 0 | 81, 812, 813, 81 | .. |
| DC | 8180 | 0 0 | 810 | 810 | 0 | 0 | 81, 812, 813, 81 | .. |
| AT&SF | 8120 | 0 0 | 800 | 800 | 0 | 0 | 81, 812, 813, 81 | .. |

CR. 10.1

MP: Lay #172 in C (Alpen). Pay income in 809 1,540. Run 809-B19-C16-114-25* 8270. Pay dividends 23P + 8702. MP + 8071 price moves to 1200.

GMBG: Pay 808 in D (Hans). Run 822-B19-C18-818-K18-M10-N17-M14 8390. Pay dividends 811 + 8294 price moves to 1200.

GUSP: Pay 86 in D (Bar). Run 8827-820-H17-813-813-811-75-35 8890. Pay dividends 86W 18248, 72 + 836, 31 + 838 price moves to 1200.

CH: Lay 87 in D (Hans). Run 822-C16-B13-75-37 183118. 822-B18-C18-817-114-84-38-37 18370. Pay dividends 10C + 8408, 10 + 8408, 8W + 840, 10 + 840 price moves to 1200.

TID: Run 20-35-40-M18-N17-8240. Pay dividends 10P + 8142, 8W + 828, 28 + 828 price moves to 1200.

FW: Lay 818 in D (Bar). Run 81-M2-38-38-75-35-82 8200. Pay dividends 72 + 8178, 7W + 820 price moves to 1140.

SP: Lay 85 in D (Hans) 857 in L (Hans) 866. Pay income in C 101 6180. Run 822-B19-C18-114-M14-N17 8200. Pay dividends 72 + 8180, 81 + 860, 37 + 820. Price moves to 1200.

KATY: Run C18-811-812-H13-114-81 18310. Pay dividends 18P + 8158, 817 + 81, 10C + 802 price moves to 1130.

DC: Lay 45 in D (Hans). Run C18-B19-822 821018. M14-H17-M20-K18-114-84-38-37 18290. Pay



DUNE

The Dark Empire



ATHEIDES (Shah-jah): A well deserved win if I say so myself though I was sorta in the back along with the HHR and all but I think I was going to win the battle anyway. Playing the Atmeds was pretty fun and I want to say thanks to my wife the Guild. He helped out when needed and managed to make an able handle a certain Arabian back-sitting. I bet this, my third game he will. I reflected my thoughts that this game deserves recognition and when to get in a position to try and win. And the game was fun even though most of the players was very non-militaristic. I figured up the Dune again. It moved the 6 players back to my GENERAL and let you know if I think it's available. Again thanks to all who played and thank you, Paul, for running a great game.

EMPEROR (Cotton): May you all know this and share it!

DIM: As recently as last turn, I really thought this was going to go like Imago and Kren (Dude) would get the default victory. But first Atmeds saw the opportunity and tried to take it - then and succeeded the second turn. While I certainly didn't hurt that Ward did was HHR, Ben had all the bases covered. The crucial factor in the game was the strategy by John Harbourn, Ward, and Debra Elspeth. Their SMRs meant that the AI alliance was effectively outplayed by the Farmers, who consequently got overplayed, especially after I needed to keep them out of direct hits to get the default conditions. When Harbourn "made" the "Warden Control" and "Furby Akoma" card from the Guild, I thought things would get very interesting there, as all states was 2nd best players knew "The Forest can be more powerful than the mountains". He almost used them in Turn 13, but then took nothing and threatened the game.

We have Councillors, SPACE, PAID, ANDREW and JACOB and if we want him signed up, we need 1 more. Find your better and optional risks professions and we may be able to get started next turn Perhaps 2.1.

VOTABLE OPTIONS

1. 15 or more players/Alliances can only end with 4 or more throughable
2. DUNE cards
3. In, IT, and Landed people
4. Treachery cards from DUNE HARVEST used in turn 13 in the player game
5. New Treachery cards from before GENERAL included
6. Three New Treachery cards added out on the list by Peter White.

Warden Resources: Play up here, look at the warden resource ordered by the Farmers. Farmers can claim that to reveal and pay Guild 3 upon to reveal 3 from the game.

Strategic: Play just before taking reveal. Take up to one player up to 3 of them. Increases you receive. (AI unless awarded with others don't count. If the action doesn't have enough, he pays half. He has also can play COINM clearly and keeps the ability).

Empire Control: Played during your movement. Allowed an extra movement point to be paid 5.4. Farmers can play up to 2 of them, but it's not best.

Dual Claims: Play just after space turn. Prohibits movement into or through the space turn territory for the rest of the game. If both turn are destroyed, space is not affected. Farmers take an extra movement, has most lower immediately. Can't play if war is revealed.

State of Empire: Played after opponent has chosen battle cards. You play both of all cards (resulting in opponent's hand).

Imperial Conditioning: Played just before battle plans are being taken. Prohibits you from losing more raising money for that battle only.

Break Imperial Conditioning: Against previous card - may only be played by opponent.

Winning Way: Play before a battle. Causes opponent to lose the battle (the interest he would definitely lose. Must be played before any part of combat occurs, post-combat, etc.)

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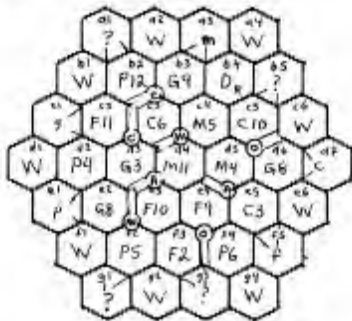
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The Hunt
Parton Easily Wins 2nd Chase!!



THE HUNT is a word game inspired by Isaac Asimov's book, *"An Exhalation of Letters"*, where he creates a society and the players are asked to propose a collective name to its members. Each for "who" or "what" for "how". Instead of the New will work each every for each word and the best score will be the winner. Each word is a possible 1 point, but the judge will be split 2 letters more than one player suggests the word is twice as many words are ranked equally. The first player to score 10 points wins their first round of the day. **THE HUNT** is run in Chess or rounds. We report the first Chase of the 8th Hunt and begin the 9th Chase of the 9th Hunt. Available in the Hunt.

CIRCA 1980

[illegible]

Legend: B = Boer's suggestion; L = Lipman's suggestion; N = M. N. N. suggestion; S = multiple studies; * = acute version; Δ = red for fat; + = toxic.

Keywords:

Keywords: *Gender inequality, marital violence, women's empowerment, women's status, women's rights, women's health, women's education, women's employment, women's income, women's decision-making, women's autonomy, women's mobility, women's participation, women's representation, women's leadership, women's voice, women's agency, women's empowerment, women's status, women's rights, women's health, women's education, women's employment, women's income, women's decision-making, women's autonomy, women's mobility, women's participation, women's representation, women's leadership, women's voice, women's agency*

Chase J Score: Fiction 8.33, Creative 3.00, Analysis 1.00, Synthesis 0.00, Page 1 of 83

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|-----------|------------|----------|----------|----------------|
| 1 primary | 2 tertiary | 3 slave | 4 web | 5 design |
| 6 table | 7 primary | 8 editor | 9 client | 10 maintenance |

STELLAN ECHENHART

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Faculty: Auditing Team 18 met and was adjourned to after 6:15 pm 11-20

ON DECK

11th: Dorian Horta, Cradleship, Birtles, Potts, Farrow (all four 0-2 part 8 agreements with ADP Ltd); McCabe, Cradleship, Galsworthy, Rhoads (each 1 vote)

12th BARON: Copeland, Cradleship, Galsworthy

CAROL BRIDGEMAN: Cradleship

CHRIS MACHIN:

Thames; Anderson, Cradleship, Poles, each 0 vote

CONQUISTADOR: Copeland, Cradleship

DELOMON:

Regina; Kachene, each 0 vote

Corral; McCabe, Kachene, Rogers, Shadrach's each 0 vote

DUMP: K Wilson, Andrews, Cradleship, Poles, Shadrach's each 0-1 vote

EMINATOR WOODHEAD: Cradleship, each 0 vote

EMMAISON: Anderson, Cradleship, each 0 vote

HISTORY OF THE WORLD: Anderson, Galsworthy, Zinder, Cradleship, K Wilson, Queen Margaret, Cradleship

KNEELIN: Poles, K Wilson, Birtles, Cradleship, each 0 vote

MILANSA: Cradleship, K Wilson, Rhoads, each 0 vote

MERCHANT OF VENTS: Galsworthy, Birtles, Chissey, K Wilson, each 0 vote

MURRAY LEE, MAN: Cradleship, K Wilson?

SETTLERS OF CANADA: Farrow, Rhoads, Zinder

NAVITON: Birtles, Galsworthy, Chissey, each 0 to 1 vote

PIAN: Cradleship, Rhoads, Andrews, J Regan, each 0 vote

OTHER POSSIBILITIES: Nations War (JP, BRITAINIA, Everybody part 8), FLINT, MATHAVELL, PLANET REMEDY

=====

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 DEADLINE FOR NEXT ISSUE IS 1200 CENTRAL TIME 9 MAY 96

The Bottom Line

This is **BORG'S FILEDRIVER**, a tape devoted to the play of multiplayer games. **BORG'S** is published the first or second Thursday of the month by Paul & Meg Bolten, 200 Dupont Ct., Ft. Worth, Texas, TX 76107 (817) and is available for a subscription price of \$15.50 for 12 issues or \$14.00 for 12 issues in Canada, and \$10 overseas or \$1 by E-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul & Meg Bolten". **BORG'S** can be reached at (817) 853-8081 or PAUL@JULIUSMAIL.COM. If phoning, expect to be greeted by an answering machine. If you're not engaged in an epic computer battle or mired in a battle of old line TV, and require our aid, you may get to talk to a real human, so don't hang up upon hearing PAUL'S recorded message.

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